



Fight Club is a controller only 1v1 tournament for AoE2DE on Xbox and is hosted and casted by Yodesla at <https://www.twitch.tv/yodesla>



How to sign up

All participants, players or broadcasters, must join the [Discord](#) to participate in the event. Yodesla's 'Fight Club' is an event hosted on many weekends which aims to provide a consistent, high-level stage for pro controller players to hone their skills, and give newcomers a chance to prove their ability and advance into the upper echelon of players.

This event is a first come first serve. So the first 16 (possibly 32) participants to sign up will be able to play. Players who know they will be unable to attend their scheduled match must reschedule the match with the opposing player as soon as possible. If a timely rescheduled match is impossible, involved players must let admin know immediately. A no-show player is a player fails to appear on time to scheduled match and also fails to notify opposing player and admin of the issue beforehand.

No-show players will forfeit their matches at the admin's discretion.

We use Toornament.com for our events because of the professionalism and its ease of use.

The screenshot shows the Toornament.com interface for an 'Age of Empires II' tournament. At the top, there are logos for UNICEF, the game 'Age of Empires II: Definitive Edition', and Toornament.com. A green badge indicates '100% MATCHES PLAYED'. The main section is titled 'PLAYOFFS SINGLE ELIMINATION' and features a bracket diagram showing a quarterfinal match. To the right, a list of matches is shown with 'WIN' (green) and 'LOSS' (red) buttons. The bottom status bar shows the time '3:08 AM UTC-05:00' and a message: 'The tournament had a total of 15 matches'.

Match	Result
REFUSERESIST vs RAREDNA	WIN / LOSS
Bo1 HAMRTIME vs TO BE DETERMINED	WIN / LOSS
Bo1 HIIWAVE vs TO BE DETERMINED	WIN / LOSS
Bo1 SOLOGHOST vs TO BE DETERMINED	WIN / LOSS

Contact

For any questions or inquiries regarding the event, please read the handbook and ask in the [Discord](#). If you cannot find an answer please reach out.

Main Admin: Yodesla

- Discord: Yodesla#7749

Schedule

Our events will mostly reside on Saturdays at noon 12pm Est (This is subject to change so stay informed!)

Match Settings

All rounds until the semi finals will be best of 1 on **Arabia**

Semi Finals Will Be Best Of 3

Game 1: Arabia Game 2: Valley Game 3: Land Madness

Finals Will Be Best Of 5

Game 1: Arabia Game 2: Valley Game 3: Land Madness

Game 4: Ghost Lake Game 5: Atacama

Respect, Cooperation & Punctuality

1. All participants, broadcasters & administrators are expected to show good sportsmanship and be respectful of all other parties at all times. Poor behaviour including but not limited to insults, racism or sexism will not be tolerated.
2. All participants are expected to communicate via the prescribed channels on discord in a timely fashion - **including using @ to tag your opponent in regards to important information.**
5. Players are expected to have begun the first game within 15 minutes of the scheduled start time.
 1. **Players will receive an admin loss if they have not arrived after 30 minutes.**
6. All information pertaining to the match must be posted in the Discord results channel. That includes lobby codes, notification if there are any delays and recorded games (if possible) after the match.
 - 6b. When posting results in Discord, remember to spoiler tag results.

Civilizations

1. All civilizations are allowed.
2. You may repeat as much as you wish (this rule may change in the future)






In game settings :Please see images below for all in game settings
Make sure your game is public and your spectating option is **ON!**

Players from different regions must choose the server which is most mutually beneficial.
If this cannot be agreed upon, contact admin.







				
Arabia	Valley	Land Madness	Ghost Lake	Atacama
Game:1 Always Arabia	Game:2 Always Valley	Game:3 Always Land Madness	Game:4 Always Ghost Lake	Game:5 Always Atacama



If you have any questions don't hesitate to ask in the discord server (linked on page 3)!