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ALPEREN
AOE

ROF
RING OF FIRE

AOE2 TURNUVASI

1000 TL
ÖDÜL HAVUZU

TURNUVA BOYUNCA ÇEKİLİŞLER
AOE4 ÇEKİLİŞİ

ATMACA
AoS

PCIFIC

Lumhar
Design

twitch.tv/alperenaoe2

TOURNAMENT

We present you Ring Of Fire Turkish Cup our first 1v1 AOE2DE tournament with a prize pool of 1000 Turkish Liras with Pacific Esports' main sponsorship. Here you will find answers to any questions you may have about the tournament so make sure you check this document before you move forward with your questions to an admin and let us remind you that it is the players' responsibility to learn and follow the rules in this document.

REGISTRATION

One must fill out the form in the link to participate in the event. If you do not fill the form in you will not be allowed to participate. <https://5ulf8x7wae4.typeform.com/to/WIDYzu31>

COMMUNICATION

The "Turnuva yetkilileri" role in our discord server are the tournament admins and you can message them about any questions you may have about the event.

DATES

Registration stage : 20-23 September 2021

ÖN ELEMELER(DRAFTLAR) : PRELIMINARY QUALIFICATIONS STAGE

24-28 Eylül

FIRST ROUND (LAST 16)

1ST OCTOBER FRIDAY AT : 19.00 GMT +3.

NOTE

Schedule for the rest of the playoff stage will be announced on Friday on stream.

SERIES SETTINGS

DRAFTS : (BO3)

<https://aoe2cm.net/preset/SQnXm>

LAST 16 : (BO3)

Map 1 : Arabia (obligatory map)

Map 2: Loser's home map

Map 3: Winner's (first game) home map

Last 8 : (BO5)

Map 1 : Arabia (obligatory map)

Map 2: Loser's home map

Map 3: Loser's (map2) home map

Map 4: Loser's (map 3) home map

Map 5: Loser's (map4) home map

SEMI FINALS : (BO5)

Map 1 : Arabia (obligatory map)

Map 2: Loser's home map

Map 3: Loser's (map2) home map

Map 4: Loser's (map 3) home map

Map 5: Loser's (map4) home map

GRAND FINAL AND 3RD PLACE MATCH:(B07)

Map 1 : Arabia (obligatory map)

Map 2: Loser's home map

Map 3: Loser's (map2) home map

Map 4: Loser's (map 3) home map

Map 5: Loser's (map4) home map

Map 6: Loser's (map 5) home map

Map 7: Loser's (map6) home map

MAP POOL

Arabia (1St map is always Arabia)

Arena

Hideout

Serengeti

Ghost Lake

Hill Fort

Bypass

MegaRandom

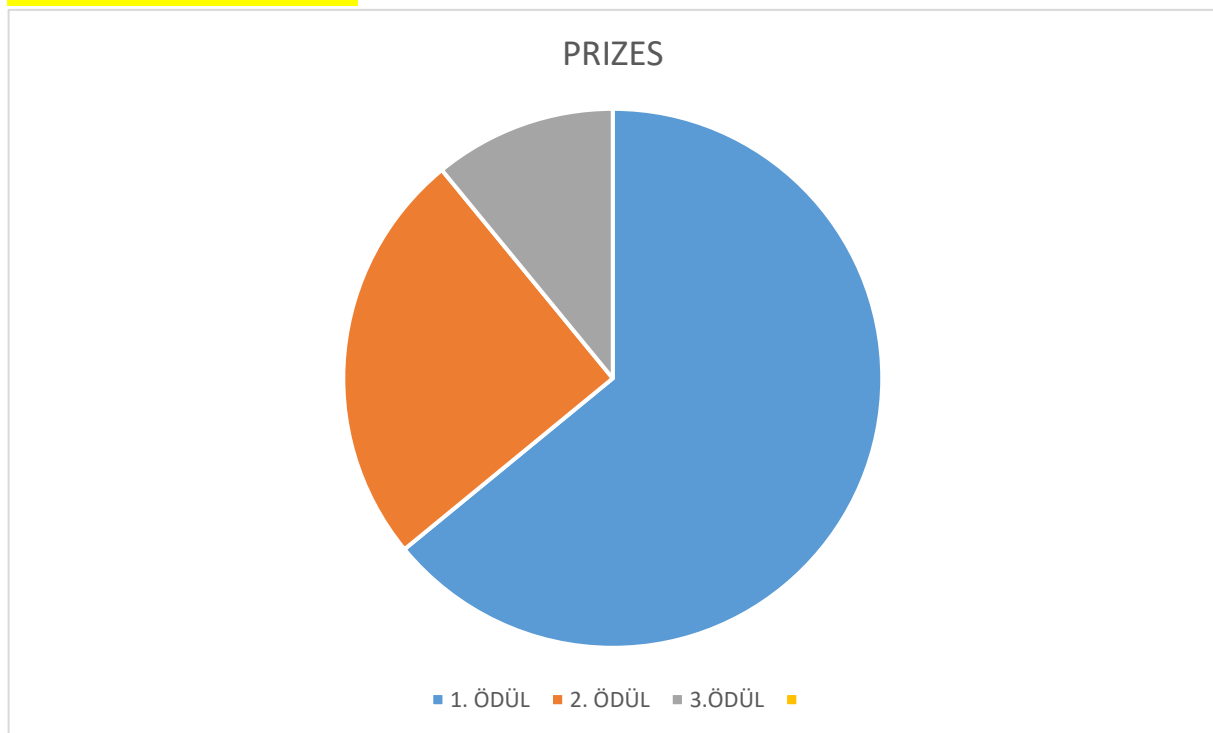
Gold Rush

Atacama

Golden Swamp

Islands

PRIZE DISTRIBUTION



Share between the players:

1st = 500 ₺

2nd = 300 ₺

3rd = 200 ₺

TOURNAMENT RULES

1 – PARTICIPATION ,PARTICIPATION REQUIREMENTS

To participate in ROF Turkish Cup ou just have to fill out the form <https://5ulf8x7wae4.typeform.com/to/WIDYzu31> and follow “Pcific Esports” and “AlperenAoe2” on instagram.

2 – SMURFING

Smurfing is strictly forbidden. Any smurfs identified will be banned from all future events.

3 – CAMERA

Players must be present with their mics on mute and their cameras open in their discord match room. It is mandatory to keep the camera feed running until a tournament admin gives the all clear. Cameras can be turned off after an admin approves the player.

4 – LOBBY LOCATION

The lobby will be hosted by one of the players and the other will join using the invite system. The players can freely text between themselves in this process.

5 – RESPECT AND FAIR GAME

Its MANDATORY for every player to respect other players. If found to be otherwise the guilty player will be banned from all future events. Ring of Fire Turkish Cup values not only who wins but those who show sportsmanship and respect to his/her peers.

6 – POST RECORDED GAMES

After every match players must post the result and the recorded gamet o the “Records” channel on our discord server.

7 – Player Location

If a player is unable to play from inside Turkey he/she must get in contact with the admins. Players with different locations will be eliminated if the admins are not informed.

GAME SETTINGS

1 – GAME SETTINGS

Oyun Ayarları

Veri Modu:	Varsayılan
Oyun Modu:	Rastgele Harita
Harita Stili:	Normal
Konum:	Arabistan
Harita Boyutu:	Minik (2 oyuncu)
YZ Zorluğu:	Normal
Kaynaklar:	Normal
Nüfus:	200
Oyun Hızı:	Normal
Haritayı Aç:	Normal
Başlangıç Çağı:	Normal
Bitiş Çağı:	Normal
Antlaşma Süresi:	<Yok>
Zafer:	Normal

Takım Ayarları

<input checked="" type="checkbox"/>	Takımları Kilitle
<input checked="" type="checkbox"/>	Takım Oluşturun
<input type="checkbox"/>	Takım Konumları
<input type="checkbox"/>	Paylaşılan Keşif

Gelişmiş Seçenekler

<input checked="" type="checkbox"/>	Hızı Kilitle
<input type="checkbox"/>	Hilelere İzin Ver
<input type="checkbox"/>	Turbo Mod
<input type="checkbox"/>	Bütün Teknoloji Ağacı
<input type="checkbox"/>	Haratorluk Sav. Modu
<input type="checkbox"/>	Ani Ölüm Modu
<input type="checkbox"/>	Kral Katili Modu
<input checked="" type="checkbox"/>	Oyunu Kayıt Et

Rastgele Hazırla

Sıfırla

2 – BUGGED MAP RESTART

Players can demand a restart in the first 3 minutes of the game if their map is bugged.



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